Software Verification

12th International Conference, VSTTE 2020 and 13th International Workshop, NSV 2020
Los Angeles, CA, USA, July 20–21, 2020 Revised Selected Papers
Contents

VSTTE 2020

SARL: OO Framework Specification for Static Analysis. .......................... 3
Pietro Ferrara and Luca Negrini

QPR Verify: A Static Analysis Tool for Embedded Software Based
on Bounded Model Checking ....................................................... 21
Marko Kleine Büning, Carsten Sinz, and David Faragó

Verified Translation Between Purely Functional and Imperative Domain
Specific Languages in HELIX .................................................... 33
Vadim Zaliva, Ilia Zaichuk, and Franz Franchetti

Automatic Detection and Repair of Transition- Based Leakage
in Software Binaries ............................................................... 50
Konstantinos Athanasiou, Thomas Wahl, A. Adam Ding, and Yunsi Fei

BanditFuzz: A Reinforcement-Learning Based Performance Fuzzer
for SMT Solvers ................................................................. 68
Joseph Scott, Federico Mora, and Vijay Ganesh

Synthesis of Solar Photovoltaic Systems: Optimal Sizing Comparison ...... 87
Alessandro Trindade and Lucas C. Cordeiro

Verified Transformations and Hoare Logic: Beautiful Proofs for Ugly
Assembly Language ................................................................. 106
Jay Bosamiya, Sydney Gibson, Yao Li, Bryan Parno,
and Chris Hawblitzel

MCBAT: Model Counting for Constraints over Bounded Integer Arrays .... 124
Abtin Molavi, Tommy Schneider, Mara Downing, and Lucas Bang

Verification of an Optimized NTT Algorithm ................................ 144
Jorge A. Navas, Bruno Dutertre, and Ian A. Mason

NSV 2020

Can We Avoid Rounding-Error Estimation in HPC Codes and Still Get
Trustworthy Results? ................................................................. 163
Fabienne Jézéquel, Stef Graillat, Daichi Mukunoki, Toshiyuki Imamura,
and Roman Iakymchuk
<table>
<thead>
<tr>
<th>Title</th>
<th>Page</th>
</tr>
</thead>
<tbody>
<tr>
<td>An Efficient Floating-Point Bit-Blasting API for Verifying C Programs</td>
<td>178</td>
</tr>
<tr>
<td>Mikhail R. Gadelha, Lucas C. Cordeiro, and Denis A. Nicole</td>
<td></td>
</tr>
<tr>
<td>Rigorous Enclosure of Round-Off Errors in Floating-Point Computations</td>
<td>196</td>
</tr>
<tr>
<td>Rémy Garcia, Claude Michel, and Michel Rueher</td>
<td></td>
</tr>
<tr>
<td>Towards Numerical Assistants: Trust, Measurement, Community, and Generality for the Numerical Workbench</td>
<td>213</td>
</tr>
<tr>
<td>Pavel Panchekha and Zachary Tatlock</td>
<td></td>
</tr>
<tr>
<td>Combining Zonotope Abstraction and Constraint Programming for Synthesizing Inductive Invariants</td>
<td>221</td>
</tr>
<tr>
<td>Bibek Kabi, Eric Goubault, Antoine Miné, and Sylvie Putot</td>
<td></td>
</tr>
<tr>
<td>Author Index</td>
<td>239</td>
</tr>
</tbody>
</table>