Development of an Optimizing Compiler for a Fujitsu Fixed-Point Signal Processor

Instruction Set Selection for ASIP Design

Resource Constrained Dataflow Retiming Heuristics for VLIW ASIPs

An ASIP Design Methodology for Embedded Systems

Automatic Detection of Recurring Operation Patterns

A Flexible Code Generation Framework for the Design of Application Specific Programmable Processors

An MPEG-2 Decoder Case Study as a Driver for a System Level Design Methodology

Timed Executable System Specification of an ADSL Modem using a C++ based Design Environment: A Case Study

Flexible Design of SPARC Cores: A Quantitative Study

Hardware/Software Co-Design of an Avionics Communication Protocol Interface System: an Industrial Case Study

Multilanguage Design of Heterogenous Systems

The Case for a Configure-and-Execute Paradigm

Designing Digital Video Systems: Modeling and Scheduling

Fast Prototyping: a system design flow for fast design, prototyping and efficient IP reuse

Optimized Rapid Prototyping for Real-Time Embedded Heterogeneous Multiprocessors

Using Codesign Techniques to Support Analog Functionality

A Compilation-based Software Estimation Scheme for Hardware/Software Co-simulation

A Probabilistic Performance Metric for Real-Time System Design

Iterative Cache Simulation of Embedded CPUs with Trace Stripping

Optimizing Geographically Distributed Timed Cosimulation by Hierarchically Grouped Messages

Peer-Based Multithreaded Executable Co-Specification

Timing Coverification of Concurrent Embedded Real-Time Systems

Worst-Case Analysis of Discrete Systems Based on Conditional Abstractions

A Unified Formal Model of ISA and FSMD

Synchronous Equivalence for Embedded Systems: A Tool for Design Exploration

Co-Design Tool Construction Using APICES

Graph Based Communication Analysis for Hardware/Software Codesign

System Synthesis Utilizing a Layered Functional Model

Communication Refinement in Video Systems on Chip

Compiling Esterel into Sequential Code

Power Estimation for Architectural Exploration of HW/SW Communication on System-Level Buses

Software Controlled Power Management

A Statechart Based HW/SW Codesign System

3D Exploration of Software Schedules for DSP Algorithms

Scheduling Hardware/Software Systems Using Symbolic Techniques

Scheduling with Optimized Communication for Time-Triggered Embedded Systems

A Hardware-Software Cosynthesis Technique Based on Heterogeneous Multiprocessor