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Experiences and practices in modeling distance learning curricula for capillary approaches and limited ICT resource scenarios
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Getting interactive MEDIA into schools: experiences from a pilot project in Austria
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Real-life learning in virtual communities of technology
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Exploring the role of informal learning in real-life learning
Simulating real-life problems: use of problem-based learning in information systems
A model for university seminars held in companies: a case study
Customization of industrial training: benefits and problems
Work integrated learning in information technology education
Providing masters level computing students with real-life learning experiences via capstone projects
A structural model of the information systems professional: comparing practitioners, employers, students, and academics
The industry and education nexus: how one school tackled certification
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